

Figures, Tables, and Listings

Preface

About This Book xxiii

Chapter 1

Introduction to Interapplication Communication 1-1

- Figure 1-1** Principal methods of communication between applications 1-5
Figure 1-2 Sharing data with the aid of the Edition Manager 1-7
Figure 1-3 A publisher, an edition, and a subscriber 1-8
Figure 1-4 Sharing dynamic data with other applications 1-8
Figure 1-5 Sending and responding to Apple events with the aid of the Apple
Event Manager 1-10
Figure 1-6 A Set Data event 1-12
Figure 1-7 How a scripting component executes a script 1-14
Figure 1-8 A Set Data event sent during script execution 1-17
Figure 1-9 Recording user actions in a factored application 1-19
Figure 1-10 Controlling an application's own behavior by executing a
script 1-20
Figure 1-11 Posting an invoice and updating a database by executing a
script 1-21

Chapter 2

Edition Manager 2-1

- Figure 2-1** The default edition icon 2-4
Figure 2-2 A publisher, an edition, and a subscriber 2-5
Figure 2-3 The publisher dialog box 2-5
Figure 2-4 The subscriber dialog box 2-7
Figure 2-5 A document and its corresponding editions 2-8
Figure 2-6 Publisher and subscriber borders 2-9
Figure 2-7 Edition Manager commands in the Edit menu 2-10
Figure 2-8 Edition Manager commands under the Publishing menu
command 2-11
Listing 2-1 Accepting Section Read events and verifying if a section is
registered 2-14
Figure 2-9 A document with a publisher and subscriber and its resource
fork 2-16
Figure 2-10 The new publisher alert box 2-19
Listing 2-2 Saving a document containing sections 2-21
Listing 2-3 Opening a document containing sections 2-23
Figure 2-11 A sample publisher dialog box 2-29
Listing 2-4 Creating a publisher 2-33
Listing 2-5 Writing data to an edition 2-36
Figure 2-12 A sample subscriber dialog box 2-37
Listing 2-6 Creating a subscriber 2-40
Listing 2-7 Reading in edition data 2-42

Figure 2-13	The publisher options dialog box with update mode set to On Save	2-43
Figure 2-14	The publisher options dialog box with update mode set to Manually	2-44
Figure 2-15	The subscriber options dialog box with update mode set to Automatically	2-44
Figure 2-16	The subscriber options dialog box with update mode set to Manually	2-45
Listing 2-8	Responding to action codes	2-46
Figure 2-17	Edit menu with Show/Hide Borders menu command	2-51
Figure 2-18	Publisher borders	2-52
Figure 2-19	Subscriber borders	2-53
Figure 2-20	A publisher with contents removed	2-54
Figure 2-21	A publisher border within a spreadsheet document	2-55
Figure 2-22	A publisher border with resize handles	2-56
Figure 2-23	A publisher and subscriber with clipped graphics	2-57
Figure 2-24	Creating multiple publishers alert box	2-58
Figure 2-25	Saving multiple publishers alert box	2-58
Figure 2-26	Subscribing directly to a 'PICT' file	2-62
Listing 2-9	Using your own edition opener function	2-67

Chapter 3

Introduction to Apple Events 3-1

Figure 3-1	An Open Documents event	3-4
Figure 3-2	A Get Data event	3-7
Figure 3-3	Major attributes and direct parameter of an Open Documents event	3-10
Figure 3-4	Major attributes and direct parameter of a Get Data event	3-11
Figure 3-5	A descriptor record whose data handle refers to an unterminated string	3-13
Figure 3-6	A descriptor record whose data handle refers to event class data	3-14
Figure 3-7	A keyword-specified descriptor record for the event class attribute of an Open Documents event	3-16
Figure 3-8	A descriptor list for a list of aliases	3-17
Figure 3-9	Data structures within an Open Documents event	3-19
Figure 3-10	Accepting and processing an Open Documents event	3-21
Figure 3-11	The Apple Event Manager calling the handler for an Open Documents event	3-22
Figure 3-12	Responding to an Open Documents event	3-27
Figure 3-13	Data structures within a simple object specifier record	3-37
Figure 3-14	An object specifier record in a Get Data event	3-38
Figure 3-15	Superclasses and subclasses	3-40
Figure 3-16	The object class inheritance hierarchy for the object class <code>cWindow</code>	3-44
Figure 3-17	An Apple event object of class <code>cWord</code> contained in an Apple event object of class <code>cParagraph</code>	3-46

Chapter 4

Responding to Apple Events 4-1

Listing 4-1	A <code>DoEvent</code> procedure	4-5
Listing 4-2	A <code>DoHighLevelEvent</code> procedure for handling Apple events and other high-level events	4-6
Listing 4-3	Adding entries for the required Apple events to an application's Apple event dispatch table	4-8
Listing 4-4	Adding entries for Apple events sent by the Edition Manager to an application's Apple event dispatch table	4-9
Listing 4-5	A handler for the Open Application event	4-15
Listing 4-6	A handler for the Open Documents event	4-15
Listing 4-7	A handler for the Print Documents event	4-18
Listing 4-8	A handler for the Quit Application event	4-19
Listing 4-9	A handler for the Create Publisher event	4-23
Listing 4-10	Extracting items from a descriptor list	4-33
Listing 4-11	A function that checks for a <code>keyMissedKeywordAttr</code> attribute	4-35
Listing 4-12	Adding the <code>keyErrorString</code> parameter to the reply Apple event	4-38
Listing 4-13	Adding parameters to the reply Apple event	4-39
Table 4-1	Coercion handling provided by the Apple Event Manager	4-43
Listing 4-14	Using the <code>AEInteractWithUser</code> function	4-50
Figure 4-1	A document with a button that triggers a Get Data event	4-51
Figure 4-2	A server application displaying a dialog box that requests information from the user	4-52
Figure 4-3	Handling user interaction	4-53
Figure 4-4	Handling user interaction with the <code>kAEWaitReply</code> flag set	4-54
Figure 4-5	Handling user interaction with the <code>kAEQueueReply</code> flag set	4-55
Table 4-2	Descriptor types used by the Apple Event Manager (excluding those used with object specifier records)	4-57

Chapter 5

Creating and Sending Apple Events 5-1

Listing 5-1	Creating the optional keyword for the Create Publisher event	5-9
Listing 5-2	Creating a target address	5-11
Listing 5-3	Specifying a target address in an Apple event by using the <code>PPCBrowser</code> function	5-12
Listing 5-4	Sending an Apple event	5-18
Listing 5-5	An idle function	5-23

Chapter 6

Resolving and Creating Object Specifier Records 6-1

Figure 6-1	Resolving an object specifier record for a table in a document	6-6
Figure 6-2	Nested object specifier records that specify a container hierarchy	6-10
Table 6-1	Standard descriptor types used with <code>keyAEKeyData</code>	6-12
Table 6-2	Keyword-specified descriptor records for <code>typeCompDescriptor</code>	6-16

Table 6-3	Keyword-specified descriptor records for <code>typeLogicalDescriptor</code> 6-17
Figure 6-3	The container hierarchy for the first row in a table that meets a test 6-18
Figure 6-4	A logical descriptor record that specifies a test 6-19
Table 6-4	Keyword-specified descriptor records in a descriptor record of type <code>typeRangeDescriptor</code> 6-20
Listing 6-1	Installing object accessor functions that find elements of different classes for container tokens of the same type 6-23
Listing 6-2	Installing one object accessor function that finds elements of different classes for container tokens of one type 6-25
Listing 6-3	Installing object accessor functions that find elements of the same class for container tokens of different types 6-25
Listing 6-4	Installing object accessor functions that locate elements of different classes in the default container 6-26
Listing 6-5	An object accessor function that locates Apple event objects of object class <code>cDocument</code> 6-30
Listing 6-6	An object accessor function that locates Apple event objects of object class <code>cParagraph</code> 6-32
Listing 6-7	An object accessor function that locates Apple event objects of object class <code>cWord</code> 6-34
Listing 6-8	An object accessor function that locates Apple event objects of object class <code>cWindow</code> 6-35
Listing 6-9	An object accessor function that identifies any property of a window 6-38
Figure 6-5	Descriptor record for an application-defined token that identifies a document 6-39
Figure 6-6	Descriptor record for an application-defined token that identifies the <code>pbounds</code> property of a window 6-40
Table 6-5	Keyword-specified descriptor records for <code>typeWhoseDescriptor</code> 6-42
Figure 6-7	A container hierarchy created by the Apple Event Manager using a whose descriptor record 6-43
Table 6-6	Keyword-specified descriptor records for <code>typeWhoseRange</code> 6-44
Listing 6-10	An object-counting function 6-49
Listing 6-11	Object-comparison function that compares two Apple event objects 6-52
Table 6-7	Nested object specifier records that describe a container hierarchy 6-56
Listing 6-12	Creating an object specifier record using <code>CreateObjSpecifier</code> 6-58
Listing 6-13	Using <code>CreateObjSpecifier</code> in an application-defined function 6-59
Listing 6-14	Specifying a document container 6-61
Listing 6-15	Specifying a table container 6-62
Table 6-8	Object specifier record for the first row that meets a test in the table named "MyAddresses" 6-65
Table 6-9	Logical descriptor record that specifies a test 6-66
Listing 6-16	Creating an object specifier record with the key form <code>formName</code> 6-67
Listing 6-17	Creating a comparison descriptor record 6-68
Listing 6-18	Creating a logical descriptor record 6-70
Listing 6-19	Creating a complex object specifier record 6-70

Table 6-10	A range descriptor record	6-73
Listing 6-20	Creating a range descriptor record	6-74
Table 6-11	Keyword-specified descriptor records for typeObjectSpecifier	6-76

Chapter 7

Introduction to Scripting 7-1

Figure 7-1	A script window in the Script Editor application	7-6
Figure 7-2	Script file icons in the Finder and corresponding user actions	7-7
Figure 7-3	How the AppleScript component executes a script	7-9
Figure 7-4	How an application uses the AppleScript component to execute a script	7-13
Figure 7-5	Role of the 'aete' and 'aet' resources when the AppleScript component compiles and executes a script	7-18
Figure 7-6	Role of the 'aete' and 'aet' resources when the AppleScript component records and decompiles a script	7-19
Figure 7-7	Using a handler in a script context to handle an Apple event	7-26

Chapter 8

Apple Event Terminology Resources 8-1

Table 8-1	Syntax for AppleScript arguments that correspond to direct parameters	8-5
Table 8-2	Syntax for AppleScript arguments that correspond to insertion location descriptor records	8-6
Table 8-3	Structure of the 'aet' and 'aete' resources	8-8
Listing 8-1	Resource type declaration for the 'aet' resource	8-9
Listing 8-2	Rez input for an 'aete' resource for an application that supports the Required and Core suites in their entirety	8-15
Listing 8-3	Rez input for an 'aete' resource that extends the definitions of the Required, Core, and Text suites	8-17
Listing 8-4	A handler for the Get AETE event	8-25
Figure 8-1	Structure of an 'aet' or 'aete' resource	8-26
Figure 8-2	Structure of the header data in an 'aet' or 'aete' resource	8-27
Figure 8-3	Structure of suite data in an 'aet' or 'aete' resource	8-28
Figure 8-4	Structure of event data in an 'aet' or 'aete' resource	8-30
Figure 8-5	Structure of additional parameter data in an 'aet' or 'aete' resource	8-34
Figure 8-6	Structure of object class data in an 'aet' or 'aete' resource	8-36
Figure 8-7	Structure of property data in an 'aet' or 'aete' resource	8-38
Figure 8-8	Structure of element class data in an 'aet' or 'aete' resource	8-41
Figure 8-9	Structure of comparison operator data in an 'aet' or 'aete' resource	8-42

- Figure 8-10** Structure of enumeration data in an 'aeut' or 'aete' resource 8-43
- Figure 8-11** Structure of enumerator data in an 'aeut' or 'aete' resource 8-44
- Listing 8-5** Resource type declaration for the 'scsz' resource 8-45

Chapter 9

Recording Apple Events 9-1

- Listing 9-1** A function used by a factored application to send itself a Quit Application event 9-7
- Listing 9-2** A routine used by a factored application to handle a Quit Application event 9-8
- Listing 9-3** A routine used by a factored application to send itself a Create Element event 9-10
- Listing 9-4** The Create Element event handler for a factored application 9-11
- Listing 9-5** A routine used by a factored application to handle window movement 9-13

Chapter 10

Scripting Components 10-1

- Listing 10-1** Locating a scripting component that supports specific optional routines 10-6
- Listing 10-2** A routine that compiles and executes source data 10-9
- Listing 10-3** A procedure that uses `OSAScriptError` to get information about an execution error 10-11
- Figure 10-1** A generic storage descriptor record 10-12
- Figure 10-2** A component-specific storage descriptor record 10-13
- Listing 10-4** A routine that loads and executes script data previously saved using a generic storage descriptor record 10-16
- Listing 10-5** A routine that displays a compiled script for editing and recompiles it 10-18
- Listing 10-6** A function that loads and modifies script data, then saves it using a generic storage descriptor record 10-19
- Listing 10-7** A general Apple event handler that uses the `OSADoEvent` function 10-21

Chapter 11

Program-to-Program Communications Toolbox 11-1

- Figure 11-1** A PPC Toolbox session between two applications 11-5
- Figure 11-2** The icon for the Sharing Setup control panel 11-6
- Figure 11-3** The Sharing Setup control panel 11-6
- Figure 11-4** The session termination alert box 11-7
- Figure 11-5** The users and groups dialog box 11-8
- Figure 11-6** The user termination alert box 11-8
- Figure 11-7** The guest dialog box 11-9
- Figure 11-8** The PPC Toolbox authentication process 11-10
- Listing 11-1** Initializing the PPC Toolbox using the `PPCInit` function 11-12
- Figure 11-9** Database and spreadsheet applications using the PPC Toolbox 11-13

Figure 11-10	Two Macintosh applications and their corresponding ports	11-18
Figure 11-11	The PPC Toolbox and a dictionary service application	11-20
Listing 11-2	Opening a PPC port	11-21
Figure 11-12	The program linking dialog box	11-22
Figure 11-13	The program linking dialog box without a zone list	11-23
Listing 11-3	Using a port filter function	11-24
Listing 11-4	Browsing through dictionary service ports	11-26
Listing 11-5	Using the <code>IPCListPorts</code> function to obtain a list of ports	11-28
Figure 11-14	The user identity dialog box	11-30
Figure 11-15	The incorrect password dialog box	11-31
Figure 11-16	The invalid user name dialog box	11-31
Listing 11-6	Using the <code>StartSecureSession</code> function to establish a session	11-32
Listing 11-7	Initiating a session using the <code>PPCStart</code> function	11-34
Listing 11-8	Using the <code>PPCInform</code> function to enable a port to receive sessions	11-36
Listing 11-9	Completion routine for a <code>PPCInform</code> function	11-37
Listing 11-10	Accepting a session request using the <code>PPCAccept</code> function	11-38
Listing 11-11	Completion routine for a <code>PPCAccept</code> function	11-38
Listing 11-12	Rejecting a session request using the <code>PPCReject</code> function	11-39
Listing 11-13	Completion routine for a <code>PPCReject</code> function	11-39
Figure 11-17	Transmitting message blocks	11-40
Listing 11-14	Using the <code>PPCRead</code> function to read data during a session	11-41
Listing 11-15	Polling the <code>ioResult</code> field to determine if a <code>PPCRead</code> function has completed	11-41
Listing 11-16	Using the <code>PPCWrite</code> function to write data during a session	11-42
Listing 11-17	Polling the <code>ioResult</code> field to determine if a <code>PPCWrite</code> function has completed	11-43
Listing 11-18	Ending a PPC session using the <code>PPCEnd</code> function	11-43
Listing 11-19	Closing a PPC port using the <code>PPCClose</code> function	11-44
Listing 11-20	Using the <code>DeleteUserIdentity</code> function to invalidate a user identity	11-45
Figure 11-18	The PPC Toolbox parameter blocks	11-47

Chapter 12

Data Access Manager 12-1

Figure 12-1	A connection with a database	12-6
Figure 12-2	Using high-level Data Access Manager routines	12-8
Figure 12-3	Using low-level Data Access Manager routines	12-10
Figure 12-4	A flowchart of a session using the high-level interface	12-15
Listing 12-1	Using the high-level interface	12-18
Listing 12-2	Two completion routines	12-21
Listing 12-3	A sample status routine	12-26
Figure 12-5	A flowchart of a session using the low-level interface	12-30
Listing 12-4	Sending a query fragment	12-32
Listing 12-5	Using the low-level interface	12-34

Table 12-1	Data types defined by the Data Access Manager	12-39
Listing 12-6	A result handler	12-46
Figure 12-6	A query document dialog box	12-48
Figure 12-7	The relationship between resources in a query document and the query record	12-50
Figure 12-8	The relationship between a query definition function and queries	12-51
Listing 12-7	A query definition function	12-53
Figure 12-9	Structure of a compiled query ('q _{rsc} ') resource	12-91
Figure 12-10	Structure of a compiled query string ('w _{str} ') resource	12-92